



THE LONE RANGER RIDES AGAIN

for
Percussion Ensemble

by
Brian K. Shepard

Instrumentation - 11 Players

Glockenspiel
Xylophone
Vibraphone
Marimba 1*
Marimba 2*

*Both parts may be played on the same instrument

3 Timpani
(29", 26", 23")

Snare Drum
Bass Drum
4 Tom-toms
(plus Duck Call and Bulb Horn)

Percussion 1
(Rainstick, Temple Blocks, Siren Whistle, Train Whistle)

Percussion 2
(Ceramic Wind Chimes, Maraca, Suspended Cymbal, Crash Cymbals)



Performance Time - 3:30

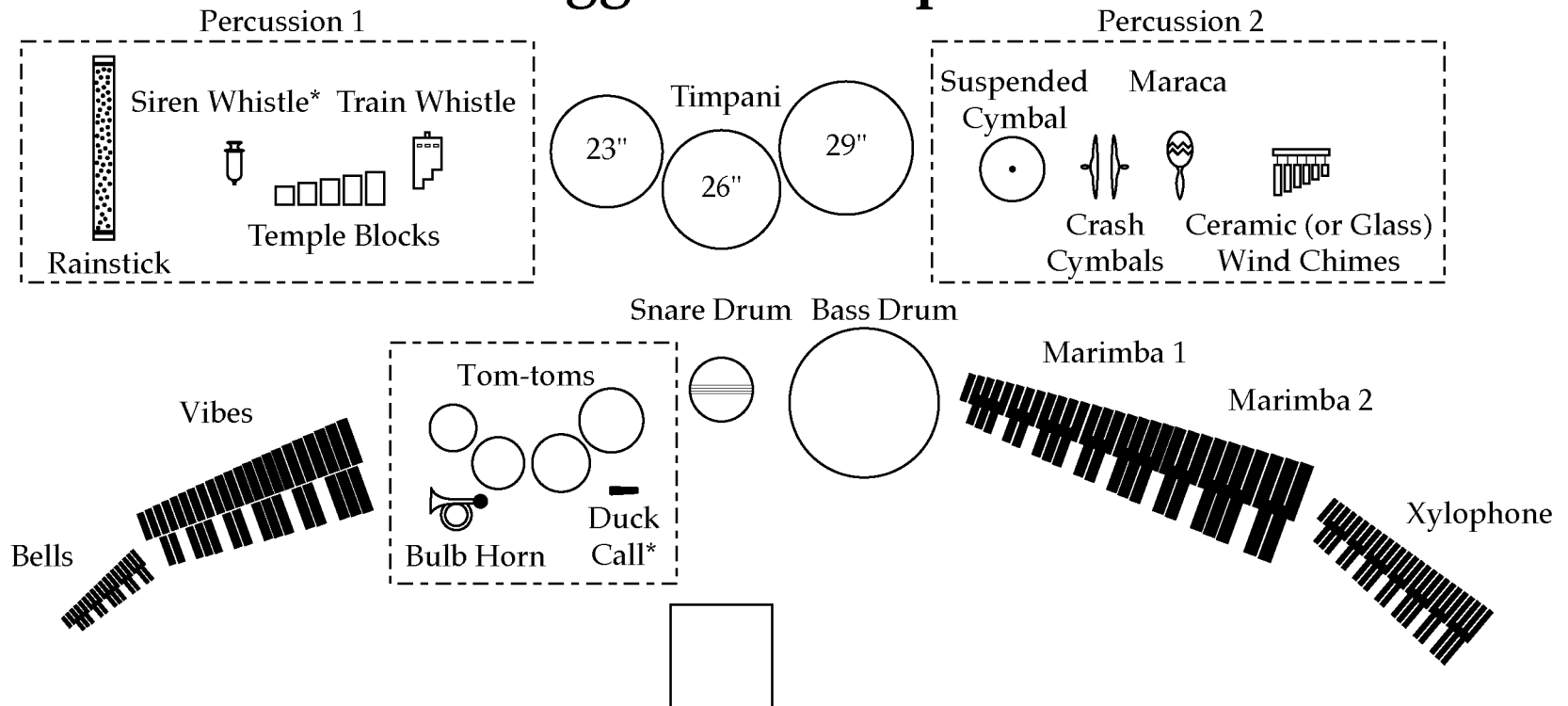
Note to the Conductor

I wrote **THE LONE RANGER RIDES AGAIN** to introduce young percussionists to the joys of playing in a percussion ensemble. Based on the well-known *William Tell* Overture by Gioacchino Rossini, the piece includes a number of humorous musical and visual elements. **THE LONE RANGER RIDES AGAIN** is designed to be both enjoyable and stimulating for the players, as well as providing that all-important audience feedback that helps hook young students on performing. All parts are written for percussionists who have been playing for only 2 to 3 years. Rhythms and melodic patterns are kept relatively simple, employing natural sticking patterns and frequent repeats for reinforcement.

Before the piece begins, the Snare Drum, Bass Drum and Tom-tom players turn their backs to the audience and discreetly pull black masks down over their eyes. During the Temple Block solo in mm. 24-28, these three players slowly turn (all in the same direction) toward the audience, revealing their masks. In mm. 179-184, all players turn their heads from right to left as if following a galloping horse. The vocal parts (mm. 131-134 & 202-204) should be shouted with gusto!

—Brian K. Shepard

Suggested Setup



*Worn on a lanyard around the performer's neck

Conductor

THE LONE RANGER RIDES AGAIN

Brian K. Shepard
ASCAP

With Apologies to G. R.

A Suddenly Faster ♩ = 132

Mysterious ♩ = 72

Plastic Mallets

Glockenspiel

Musical staff for Glockenspiel, treble clef, 4/4 time signature. The staff contains a melodic line starting in the second measure with a dynamic marking of *mf*. The tempo changes to 132 BPM at the start of the second system.

Xylophone

Musical staff for Xylophone, treble clef, 4/4 time signature. The staff contains a melodic line starting in the second measure with a dynamic marking of *mf*. The tempo changes to 132 BPM at the start of the second system.

Vibraphone

Musical staff for Vibraphone, treble clef, 4/4 time signature. The staff contains a melodic line starting in the second measure with a dynamic marking of *mf*. The tempo changes to 132 BPM at the start of the second system.

Marimba 1

Musical staff for Marimba 1, treble clef, 4/4 time signature. The staff contains a melodic line starting in the second measure with a dynamic marking of *mf*. The tempo changes to 132 BPM at the start of the second system.

Marimba 2

Musical staff for Marimba 2, treble clef, 4/4 time signature. The staff contains a melodic line starting in the second measure with a dynamic marking of *mf*. The tempo changes to 132 BPM at the start of the second system.

Timpani

Musical staff for Timpani, bass clef, 4/4 time signature. The staff contains a rhythmic pattern starting in the second measure with a dynamic marking of *p*. The tempo changes to 132 BPM at the start of the second system.

Snare Drum

Musical staff for Snare Drum, percussion clef, 4/4 time signature. The staff is empty, with the instruction "(With back to audience)" written above it.

Bass Drum

Musical staff for Bass Drum, percussion clef, 4/4 time signature. The staff is empty, with the instruction "(With back to audience)" written above it.

Tom Toms

Musical staff for Tom Toms, percussion clef, 4/4 time signature. The staff is empty, with the instruction "(With back to audience)" written above it.

Percussion 1

Musical staff for Percussion 1, percussion clef, 4/4 time signature. The staff contains a rhythmic pattern starting in the second measure with a dynamic marking of *mf*. The tempo changes to 132 BPM at the start of the second system.

Percussion 2

Musical staff for Percussion 2, percussion clef, 4/4 time signature. The staff contains a rhythmic pattern starting in the second measure with a dynamic marking of *p*. The tempo changes to 132 BPM at the start of the second system.

Glock. *ff* *sfzp*

Xylo. *sfzp*

Vibes *sfzp*

Mar. 1 *sfzp*

Mar. 2 *sfzp*

Timp. *f* *sfp* *ff*

S.Dr. Slowly turn toward audience

B. Dr. Slowly turn toward audience

T.T. Slowly turn toward audience

Perc. 1 Temple Blocks w/ Medium Hard Rubber Mallets *ff*

Perc. 2

Detailed description: This is a page of a musical score for a percussion ensemble. It features ten staves. The first six staves are for melodic instruments: Glockenspiel (Glock.), Xylophone (Xylo.), Vibraphone (Vibes), Maracas 1 (Mar. 1), Maracas 2 (Mar. 2), and Tom-toms (Timp.). The last four staves are for rhythmic instruments: Snare Drum (S.Dr.), Bass Drum (B. Dr.), Tom-toms (T.T.), and Percussion 1 (Perc. 1). Percussion 2 (Perc. 2) is listed but has no notation. The score is in 3/4 time with a key signature of two flats (B-flat and E-flat). The Glockenspiel part starts with a half note G4, followed by quarter notes G4, A4, B4, and then eighth notes. The Xylophone, Vibes, and Mar. 1 parts play a steady eighth-note pattern. The Mar. 2 part plays a quarter-note pattern. The Timp. part has a bass line with eighth notes, starting with a dynamic of *f*, then *sfp*, and ending with *ff*. The Perc. 1 part is silent until the final measure, where it plays a rhythmic pattern on temple blocks with a dynamic of *ff*. The S.Dr., B. Dr., and T.T. parts are silent throughout, with a performance instruction 'Slowly turn toward audience' written above each staff in the final measure.

B

Musical score for Percussion section, measures 27-30. The score includes staves for Glock., Xylo., Vibes, Mar. 1, Mar. 2, Timp., S.Dr., B. Dr., T.T., Perc. 1, and Perc. 2. The key signature is B-flat major (two flats). The score is divided into measures 27, 28, 29, and 30. Dynamics include *mf*, *p*, *ff*, and *mp*. Performance instructions include 'Medium Hard Bass Drum Beater' and 'Tom-toms w/ Hard Felt Mallets'. A rehearsal mark 'B' is located above measure 27.

Glock.

Xylo. *mf*

Vibes *mf*

Mar. 1 *mf*

Mar. 2

Timp. *p*

S.Dr. *ff* *mp*

B. Dr. *ff* *mp*
Medium Hard Bass Drum Beater

T.T. *ff*
Tom-toms w/ Hard Felt Mallets

Perc. 1

Perc. 2 *ff*
Crash Cymbals

27 *ff*

C

The image shows a musical score for a percussion ensemble. The instruments listed on the left are Glock, Xylo, Vibes, Mar. 1, Mar. 2, Timp, S.Dr., B. Dr., T.T., Perc. 1, and Perc. 2. The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature (C). The Glock part starts with a *mf* dynamic. The T.T. part starts with a *mp* dynamic. The S.Dr. part has a double bar line at the beginning. The Perc. 1 and Perc. 2 parts are empty. The score consists of 11 measures. A circled 'C' is located above the 8th measure.

Glock.
 Xylo.
 Vibes
 Mar. 1
 Mar. 2
 Timp.
 S.Dr.
 B. Dr.
 T.T.
 Perc. 1
 Perc. 2

Musical score for percussion instruments. The score is in 3/4 time with a key signature of two flats. The instruments and their parts are:

- Glock.**: Melodic line with dynamic marking *f*.
- Xylo.**: Melodic line with dynamic marking *f*.
- Vibes**: Melodic line with dynamic marking *f*.
- Mar. 1**: Empty staff.
- Mar. 2**: Rhythmic accompaniment with dynamic marking *f*.
- Timp.**: Rhythmic accompaniment with dynamic marking *mf*.
- S.Dr.**: Snare drum pattern with dynamic marking *mp*.
- B. Dr.**: Bass drum pattern with dynamic marking *mp*.
- T.T.**: Empty staff.
- Perc. 1**: Temple Blocks with dynamic marking *f*.
- Perc. 2**: Crash Cymbals with dynamic marking *mp*.

D

Glock. *f*

Xylo. *f*

Vibes *f*

Mar. 1 *f*

Mar. 2 *f*

Timp.

S.Dr.

B. Dr. *mf*

T.T. *p* *mf* *f*

Perc. 1

Perc. 2 *f*

60 *f* 6 *f*

Detailed description: This is a page of a musical score for a percussion ensemble. The score is written in 2/4 time and features a key signature of two flats (B-flat and E-flat). The instruments are arranged in a grand staff with 11 staves. The Glockenspiel (Glock.) and Xylophone (Xylo.) parts play a melodic line of eighth notes, starting with a dynamic of *f*. The Vibraphone (Vibes) part plays a similar melodic line, also starting with *f*. The Maracas (Mar. 1 and Mar. 2) parts play a rhythmic pattern of eighth notes, with Mar. 1 starting at *f* and Mar. 2 at *f*. The Timpani (Timp.) part plays a simple rhythmic pattern. The Snare Drum (S.Dr.) part plays a rhythmic pattern of eighth notes. The Bass Drum (B. Dr.) part plays a rhythmic pattern of eighth notes, starting with a dynamic of *mf*. The Tom-toms (T.T.) part plays a rhythmic pattern of eighth notes, starting with a dynamic of *p* and increasing to *mf* and then *f*. The Percussion 1 (Perc. 1) part plays a rhythmic pattern of eighth notes, starting with a dynamic of *f*. The Percussion 2 (Perc. 2) part plays a rhythmic pattern of eighth notes, starting with a dynamic of *f*. The score includes a rehearsal mark 'D' at the beginning of the first measure. The page number '60' is located at the bottom left, and the number '6' is located at the bottom center. The dynamics *f*, *mf*, and *p* are indicated throughout the score.

E

Glock.

Xylo.

Vibes

Mar. 1

Mar. 2

Timp.

S.Dr.

B. Dr.

T.T.

Perc. 1

Perc. 2

The musical score is written for a percussion ensemble. It features ten staves, each representing a different instrument. The key signature is two flats (B-flat and E-flat), and the time signature is 4/4. The score begins at measure 72. The Glockenspiel part has a rest until measure 74, then enters with a quarter note followed by an eighth note pair, marked *f*. The Xylophone, Vibes, and Maracas 1 parts enter in measure 72 with a quarter rest followed by an eighth note pair, all marked *f*. The Maracas 2 part enters in measure 74 with a quarter rest followed by an eighth note pair, marked *f*. The Tom-toms (T.T.) part has a quarter note in measure 72, followed by a rest until measure 74, then enters with a quarter note marked *mf*. The Snare Drum (S.Dr.) part has a sixteenth-note triplet in measure 72 marked *f*, followed by a quarter rest, then enters in measure 74 with a quarter note marked *mf*. The Bass Drum (B. Dr.) part has a quarter note in measure 72 marked *f*, followed by a quarter rest, then enters in measure 74 with a quarter note marked *mf*. The other Percussion parts (Perc. 1 and Perc. 2) have quarter notes in measure 72 marked *ff*. A 'Siren Whistle' effect is indicated by a wavy line above the Perc. 1 staff in measure 73.

F

Glock.

Xylo.

Vibes

Mar. 1

Mar. 2

Timp.

S.Dr.

B. Dr.

T.T.

Perc. 1

Perc. 2

Temple Blocks

f

This musical score is for a percussion ensemble. It features ten staves, each for a different instrument. The key signature is B-flat major (two flats). The score is divided into two systems. The first system includes Glock, Xylo, Vibes, Mar. 1, Mar. 2, and Timp. The second system includes S.Dr., B. Dr., T.T., Perc. 1, and Perc. 2. The score contains various rhythmic patterns, including eighth and sixteenth notes, and rests. Dynamics such as *f* (forte) and *mf* (mezzo-forte) are indicated. A rehearsal mark 'G' is placed in a box above the Glock staff in the second system. The page number '96' is located at the bottom left of the score.

Glock.

Xylo.

Vibes

Mar. 1

Mar. 2

Timp.

S.Dr.

B. Dr.

T.T.

Perc. 1

Perc. 2

f

mf

f

Crash Cymbals

mf

109

10

Detailed description: This is a page of a musical score for a percussion ensemble. The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature. It consists of ten staves, each representing a different instrument: Glockenspiel (Glock.), Xylophone (Xylo.), Vibraphone (Vibes), Maracas 1 (Mar. 1), Maracas 2 (Mar. 2), Tom-toms (Timp.), Snare Drum (S.Dr.), Bass Drum (B. Dr.), Tom-toms (T.T.), Percussion 1 (Perc. 1), and Percussion 2 (Perc. 2). The Glockenspiel, Xylophone, and Vibraphone parts feature melodic lines with eighth and sixteenth notes. The Maracas parts consist of rhythmic patterns of eighth notes. The Tom-toms part has a bass line with eighth notes. The Snare Drum part has a complex rhythmic pattern with many sixteenth notes. The Bass Drum part has a simple pattern of quarter notes. The Percussion 1 part has occasional melodic phrases. The Percussion 2 part has a steady pattern of quarter notes. Dynamic markings include *f* (forte) and *mf* (mezzo-forte). The page number 109 is at the bottom left, and the page number 10 is at the bottom center.

H

Glock. *f* Shout!
Hi-oh Sil-ver and a way!

Xylo. *f* Shout!
Hi-oh Sil-ver and a way!

Vibes *f* Shout!
Hi-oh Sil-ver and a way!

Mar. 1 *f* Shout!
Hi-oh Sil-ver and a way!

Mar. 2 *f* Shout!
Hi-oh Sil-ver and a way!

Timp. Shout!
Hi-oh Sil-ver and a way!

S.Dr. Shout!
Hi-oh Sil-ver and a way!

B. Dr. Shout!
Hi-oh Sil-ver and a way!

T.T. *p* *mf* Shout!
Hi-oh Sil-ver and a way!

Perc. 1 Shout!
Hi-oh Sil-ver and a way! *f*

Perc. 2 Shout!
Hi-oh Sil-ver and a way!

I

The musical score is arranged in a grand staff format with ten staves. The instruments and their parts are as follows:

- Glock.**: Treble clef, B-flat major key signature. Starts with a rest, then plays a melodic line starting in measure 135 with a dynamic of *f*.
- Xylo.**: Treble clef, B-flat major key signature. Starts with a rest, then plays a melodic line starting in measure 135 with a dynamic of *f*.
- Vibes**: Treble clef, B-flat major key signature. Starts with a rest, then plays a melodic line starting in measure 135 with a dynamic of *f*.
- Mar. 1**: Treble clef, B-flat major key signature. Starts with a rest, then plays a melodic line starting in measure 135 with a dynamic of *f*.
- Mar. 2**: Treble clef, B-flat major key signature. Starts with a rest, then plays a melodic line starting in measure 135 with a dynamic of *f*.
- Timp.**: Bass clef, B-flat major key signature. Starts with a rest, then plays a melodic line starting in measure 135 with a dynamic of *mf*.
- S.Dr.**: Percussion clef. Starts with a rest, then plays a rhythmic pattern starting in measure 135 with a dynamic of *mf*.
- B. Dr.**: Percussion clef. Starts with a rest, then plays a rhythmic pattern starting in measure 135 with a dynamic of *ff* for the first note and *mf* for the rest.
- T.T.**: Percussion clef. Starts with a rest, then plays a melodic line starting in measure 135 with a dynamic of *mf*.
- Perc. 1**: Percussion clef. Starts with a rest, then plays a rhythmic pattern starting in measure 135 with a dynamic of *mf*.
- Perc. 2**: Percussion clef. Starts with a rest, then plays a rhythmic pattern starting in measure 135 with a dynamic of *mf*.

J

Glock. *ff*

Xylo. *ff*

Vibes *ff*

Mar. 1 *ff*

Mar. 2 *ff*

Timp. *f*

S. Dr. *f*

B. Dr. *mf*

T. T. *f*

Perc. 1

Perc. 2

Detailed description: This is a page of a musical score for a percussion ensemble. The score is written in 2/4 time and features a key signature of two flats (B-flat and E-flat). The instruments are arranged in a vertical stack from top to bottom: Glockenspiel (Glock.), Xylophone (Xylo.), Vibraphone (Vibes), Maracas 1 (Mar. 1), Maracas 2 (Mar. 2), Tom-tom (Timp.), Snare Drum (S. Dr.), Bass Drum (B. Dr.), Tom-tom (T. T.), Percussion 1 (Perc. 1), and Percussion 2 (Perc. 2). The score is divided into measures by vertical bar lines. A section labeled 'J' is indicated by a box above the first staff. Dynamics markings include *ff* (fortissimo) for Glock., Xylo., Vibes, Mar. 1, and Mar. 2; *f* (forte) for Timp., S. Dr., and T. T.; and *mf* (mezzo-forte) for B. Dr. The percussion parts include various rhythmic patterns such as eighth notes, sixteenth notes, and rests.

This musical score is for a percussion ensemble and includes the following instruments and parts:

- Glock.**: Glockenspiel part in treble clef, featuring a melodic line with slurs and accents.
- Xylo.**: Xylophone part in treble clef, playing a rhythmic pattern with slurs.
- Vibes**: Vibraphone part in treble clef, playing a rhythmic pattern with slurs.
- Mar. 1**: Maracas 1 part in treble clef, playing a rhythmic pattern with slurs.
- Mar. 2**: Maracas 2 part in treble clef, playing a rhythmic pattern with slurs.
- Timp.**: Timpani part in bass clef, playing a rhythmic pattern with slurs.
- S.Dr.**: Snare Drum part, featuring a rhythmic pattern with slurs.
- B. Dr.**: Bass Drum part, playing a rhythmic pattern with slurs.
- T.T.**: Tom-tom part, playing a rhythmic pattern with slurs.
- Perc. 1**: Percussion 1 part, playing a rhythmic pattern with slurs.
- Perc. 2**: Percussion 2 part, playing a rhythmic pattern with slurs.

The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature. It includes various musical notations such as slurs, accents, and dynamic markings like *ff* (fortissimo) and *f* (forte).

This musical score is for a percussion ensemble. It features ten staves, each representing a different instrument. The instruments are: Glock (Glockenspiel), Xylo (Xylophone), Vibes (Vibraphone), Mar. 1 (Maracas 1), Mar. 2 (Maracas 2), Timp (Timpani), S.Dr. (Snare Drum), B. Dr. (Bass Drum), T.T. (Tom-Toms), Perc. 1 (Percussion 1), and Perc. 2 (Percussion 2). The score is written in a key signature of two flats (B-flat and E-flat) and a common time signature (C). The music is divided into measures by vertical bar lines. The Glock, Xylo, Vibes, Mar. 1, and Mar. 2 staves use treble clefs, while the Timp staff uses a bass clef. The S.Dr., B. Dr., T.T., Perc. 1, and Perc. 2 staves use a neutral clef. The Vibes and Mar. 1 staves have a dynamic marking of *f* (forte) in the later measures. The Perc. 1 and Perc. 2 staves have accents and slurs over some notes.

A musical score for a percussion ensemble, featuring ten staves. The instruments are: Glock (Glockenspiel), Xylo (Xylophone), Vibes (Vibraphone), Mar. 1 (Maracas 1), Mar. 2 (Maracas 2), Timp. (Timpani), S.Dr. (Snare Drum), B. Dr. (Bass Drum), T.T. (Tom-Toms), Perc. 1 (Percussion 1), and Perc. 2 (Percussion 2). The score is in 4/4 time with a key signature of two flats (B-flat and E-flat). The dynamic marking *f* (forte) is present at the beginning of most staves. The Glockenspiel part features a melodic line with eighth and sixteenth notes. The Xylophone and Maracas 1 parts play a steady eighth-note pattern. The Vibraphone and Maracas 2 parts play a similar eighth-note pattern. The Timpani part features a series of chords with a melodic line. The Snare Drum part plays a steady eighth-note pattern. The Bass Drum part plays a steady eighth-note pattern. The Tom-Toms part plays a steady eighth-note pattern. The Percussion 1 part plays a steady eighth-note pattern. The Percussion 2 part plays a steady eighth-note pattern.

Whinny like a horse

Glock. *ff*

Xylo. *ff*

Vibes *ff*

Mar. 1 *ff*

Mar. 2 *ff*

Timp. *ff*

S. Dr. *ff*

B. Dr. *ff*

T.T. *ff*

Perc. 1 *ff*

Perc. 2 *ff*

Siren Whistle *ff*

Duck Call *ff*

Train Whistle *ff*

Bulb Horn *ff*

Tom-toms *ff*

Temple Blocks *ff*

Neigh

Whinny like a horse

R.H. on "Black" Notes and L.H. on "White" Notes *ff*

198